

Fashion Design Major

One-Year Associate Degree Program (AAS)

Apparel Specialization		Credits
Semester 1		
MAJOR AREA	FD 113 - Apparel Design: Structured Silhouettes	4
	FD 114 - Apparel Design: Soft Silhouettes	3
	FD 135 - Materials and Construction (for 1-Year AAS)	3
	FF 113 - Fashion Art and Design (for 1-Year AAS)	5
	FF 115 - Digital Fashion Design Studio I (for 1-Year AAS)	2
RELATED AREA	FA 105 - Life Drawing *	1.5
Semester 2		
MAJOR AREA	FD 227 - Design Studio IV: Advanced Draping	3
	FD 242 - Digital Fashion Design Studio II	2
	FD 243 - Apparel Design Studio - Patternmaking	3
	FF 114 - Model Drawing I for Fashion Designers	1
	FF 212 - Visual Design Concepts IV	2
RELATED AREA	TS 131 - Textile Principles for the Fashion Designer	3

TOTAL CREDIT REQUIREMENTS

MAJOR AREA	28
RELATED AREA	4.5
Total Credits:	32.5

Art Specialization		Credits
Semester 1		
MAJOR AREA	FD 113 - Apparel Design: Structured Silhouettes	4
	FD 114 - Apparel Design: Soft Silhouettes	3
	FD 135 - Materials and Construction (for 1-Year AAS)	3
	FF 113 - Fashion Art and Design (for 1-Year AAS)	5
	FF 115 - Digital Fashion Design Studio I (for 1-Year AAS)	2
RELATED AREA	FA 105 - Life Drawing *	1.5
Semester 2		
MAJOR AREA	FD 242 - Digital Fashion Design Studio II	2
	FD 243 - Apparel Design Studio - Patternmaking	3
	FF 213 - Model Visualization Techniques	1
	FF 244 - Design Collections: Visual Solutions	2
	FF 291 - Fashion Portfolio Collection	2
RELATED AREA	CL 112 - Faces and Places in Fashion	2
	TS 131 - Textile Principles for the Fashion Designer	3
ELECTIVE(S)	choice - General Elective(s)	1
TOTAL CREDIT REQUIREMENTS		
ELECTIVE(S)		1
MAJOR AREA		27
RELATED AREA		4.5
Total Credits:		32.5

* **Related Area Electives: 1.5 credits (minimum)**

[FA 105](#) or CHOICE of another Fine Arts course

1-Year Visiting Student Program

Description of Courses

Fashion Design AAS – Core Courses

FASH324

FD113 – Apparel Design: Structured Silhouettes 4 credits

Students learn the principles of draping as a method of designing original garments in three-dimensional form. Draping techniques and construction skills are developed for more advanced structured garments, along with an understanding of silhouette, proportion, and current style trends.

FD114 – Apparel Design: Soft Silhouettes 3 credits

Students learn to drape soft silhouettes using muslin and soft fabrics. Creative designs are explored, from basic to classic to complex shapes. An original garment is designed and executed in fabric.

FD135 – Materials and Construction (for 1-Year AAS) 3 credits

This course stresses hands-on construction, cutting, and finishing techniques for creating garment prototypes. Students are introduced to materials including cottons, wools, silks, piles and interfacing, core characteristics and handling. Visits to FIT Museum study rooms and exhibitions further opportunities to explore the influence of fabrication choices, construction details and techniques for silhouette development.

FF113 – Fashion Art and Design (for 1-Year AAS) 5 credits

Students learn to sketch and render the contemporary fashion figure in order to create a fashion design collection. The course concentrates on proportion, fabric rendering, design details, garment silhouettes, and presentation techniques.

FASH333

FF115 – Digital Fashion Design Studio I (for 1-Year AAS) 2 credits

Students study fundamental and advanced techniques specific to fashion design using relevant software such as Adobe Photoshop and Illustrator. Assignments emphasize digital design development as applied to the creative fashion designer for sketching techniques, color stories, fabric design, line planning, and original silhouette development.

FA105 – Life Drawing 1.5 credits

For Fashion Design and Menswear students. Focus on figure drawing, stressing line, gesture, and composition. Study of proportion and anatomy of the human figure is undertaken.

All Students take the courses listed above.

1-Year Visiting Student Program

Description of Courses

Fashion Design – Apparel Specialization, AAS

In addition to the courses on page 2, you must take all courses on this page if you select the Apparel Specialization.

FD227 – Design Studio IV – Advanced Draping 3 credits

This course further develops creative and technical skills in apparel design. Advanced draping projects enable students to explore design through a variety of fabrication, draping, and construction techniques. Students also learn how design resources and presentation skills can help them articulate their ideas.

FD 242 — Digital Fashion Design Studio II - 2 credits; 4 lab hours

Course provides an in-depth study of industry-standard fashion design studio processes for actualizing creative design concepts. Module A: Utilizing fashion digital illustration industry practices, students effectively execute design ideas. Module B: Students adopt a variety of fashion designer responsibilities as they research, develop, and communicate creative information across multiple platforms. Prerequisite(s): FF 115.

FD243 – Apparel Design Studio – Patternmaking 3 credits

This course introduces students to master pattern design, including basic and advanced techniques for original design, sloper, and pattern development according to professional standards. They learn accurate industry-standard terminology, pattern identification, and tool usage. They test patterns in muslin for fit and proportion of basic and complex design prototypes.

FF114 – Model Drawing I for Fashion Designers 1 credit

Students learn to draw fashion figure proportion, movement, silhouettes, and details from the fashion model in a variety of poses. Emphasis is placed on experimenting with various media and techniques to render the different characteristics of fabric.

FASH421

FF212 – Fashion Design Concepts IV 2 credits

This course enables students to understand the design process necessary for the execution of a design portfolio. Students create a design portfolio for two design seasons in their chosen area of study. An individual drawing style is developed along with suitable presentation techniques and formats.

FASH220

TS131 – Textile Principles for the Fashion Designer 3 credits

For Fashion Design students. Study of textile materials with an emphasis on the factors that produce a successful apparel fabric. Fabric characteristics such as appearance, drapability, hand, and performance are studied. Fabrics used in Fashion Design are also studied.

CL112 – Faces and Places in Fashion 2 credits

Students are introduced to prominent industry professionals, including executives, designers, and marketers, who discuss their trade, experience and perspective on the business. Part presentation, part Q&A, this class is an opportunity for students to connect to the pulse of the fashion and related industries in an open, conversational setting. Students also participate in course-related events to bridge in-class discussions with real-world experience.

One class will substitute for the ART/ARTH/THEA elective

1-Year Visiting Student Program
Description of Courses
Fashion Design – Art Specialization, AAS

In addition to the courses on page 2, you must take all courses on this page if you select the Art Specialization.

FD 242 — Digital Fashion Design Studio II - 2 credits; 4 lab hours

Course provides an in-depth study of industry-standard fashion design studio processes for actualizing creative design concepts. Module A: Utilizing fashion digital illustration industry practices, students effectively execute design ideas. Module B: Students adopt a variety of fashion designer responsibilities as they research, develop, and communicate creative information across multiple platforms. Prerequisite(s): FF 115.

FD243 – Apparel Design Studio – Patternmaking 3 credits

This course introduces students to master pattern design, including basic and advanced techniques for original design, sloper, and pattern development according to professional standards. They learn accurate industry-standard terminology, pattern identification, and tool usage. They test patterns in muslin for fit and proportion of basic and complex design prototypes.

FF213 – Model Visualization Techniques 1 credit

Students learn how to develop a quick and accurate methodology of fashion design sketching from models. The course provides ideas, inspiration, and a variety of techniques used to solve fashion design challenges.

FF244 – Design Collections: Visual Solutions 2 credits

Students develop design collection concepts for specific areas of the design market in a variety of presentation formats using digital and analog media. Using field trips, retail market research, and internet exploration as a springboard for design, students work with a guest critic from the fashion industry to create a design project for presentation.

FASH421

FF291 – Fashion Portfolio Collection 2 credits

This course enables the student to understand the design process necessary for the execution of a design portfolio, developing original ideas specialized in one area of the industry. Students analyze a target market and develop their own personal drawing and rendering style.

FASH220

TS131 – Textile Principles for the Fashion Designer 3 credits

For Fashion Design students. Study of textile materials with an emphasis on the factors that produce a successful apparel fabric. Fabric characteristics such as appearance, drapability, hand, and performance are studied. Fabrics used in Fashion Design are also studied.

CL112 – Faces and Places in Fashion 2 credits

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General Elective – 1 credit

One class will substitute for the ART/ARTH/THEA elective