**Fashion Design Major**

One Year Associate Degree Program (AAS)

Applications accepted for Fall

*FIT will not grant course substitutions. Admitted students are required to complete all courses of a one year AAS program as outlined below in the FIT catalogue. Transfer credits from the University of Delaware are not accepted by FIT.*

<table>
<thead>
<tr>
<th>Semester 1</th>
<th>17.5</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>MAJOR AREA</strong></td>
<td></td>
</tr>
<tr>
<td>FD 113 Apparel Design: Structured Silhouettes</td>
<td>4</td>
</tr>
<tr>
<td>FD 114 Apparel Design: Soft Silhouettes</td>
<td>3</td>
</tr>
<tr>
<td>FD 121 Flat Pattern Design I</td>
<td>1.5</td>
</tr>
<tr>
<td>FD 131 Sewing Techniques I</td>
<td>1.5</td>
</tr>
<tr>
<td>FF 113 Fashion Art &amp; Design</td>
<td>5</td>
</tr>
<tr>
<td>FF 141 Intro. to Comp. Fashion Design</td>
<td>1</td>
</tr>
<tr>
<td><strong>RELATED AREA</strong></td>
<td></td>
</tr>
<tr>
<td>FA 105 Life Drawing</td>
<td>1.5</td>
</tr>
<tr>
<td><strong>MAJOR AREA</strong></td>
<td><strong>Apparel Concentration: 10.5</strong></td>
</tr>
<tr>
<td>FD 212 Draping IV: Advanced Techniques</td>
<td>3</td>
</tr>
<tr>
<td>FD 221 Flat Pattern Design II</td>
<td>1.5</td>
</tr>
<tr>
<td>FD 241 Apparel Product Data Mgmt.</td>
<td>1.5</td>
</tr>
<tr>
<td>FF 114 Model Drawing I for Fashion Des.</td>
<td>1</td>
</tr>
<tr>
<td>FF 212 Fashion Art and Design IV</td>
<td>2</td>
</tr>
<tr>
<td>FF 243 Digital Flats and Specs</td>
<td>1.5</td>
</tr>
<tr>
<td><strong>Art Concentration: (13)</strong></td>
<td></td>
</tr>
<tr>
<td>FD 221 Flat Pattern Design II</td>
<td>1.5</td>
</tr>
<tr>
<td>FD 241 Apparel Product Data Mgmt.</td>
<td>1.5</td>
</tr>
<tr>
<td>FF 213 Model Visualization Techniques</td>
<td>1</td>
</tr>
<tr>
<td>FF 243 Digital Flats and Specs</td>
<td>1.5</td>
</tr>
<tr>
<td>FF 244 Design Collections: Vis. Solutions</td>
<td>1.5</td>
</tr>
<tr>
<td>FF 291 Fashion Portfolio Collection</td>
<td>2</td>
</tr>
<tr>
<td><strong>RELATED AREA</strong></td>
<td></td>
</tr>
<tr>
<td>CL 112 Faces and Places in Fashion</td>
<td>1</td>
</tr>
<tr>
<td>TS 132 Intro. to Textiles for Fashion Des.</td>
<td>3</td>
</tr>
<tr>
<td><strong>ELECTIVE</strong></td>
<td>choice</td>
</tr>
<tr>
<td>General elective (Art concentration)</td>
<td>1-2.5</td>
</tr>
</tbody>
</table>

**Credit Requirements**

- Major Area: (Apparel) 26.5 credits
- Related Areas: 5.5 credits
- Total (Apparel) 32
- Major Area: (Art) 25 credits
- General Elective (Art only) 1-2.5 credits
- Total (Art) 31.5
1-Year Visiting Student Program
Description of Courses

Fashion Design, AAS

You must take all courses on this page

FASH 324

FD 113 — Apparel Design: Structured Silhouettes 4 Credits
Students learn the principles of draping as a method of designing original garments in three-dimensional form. Draping techniques and construction skills are developed for more advanced structured garments along with an understanding of silhouette, proportion and current style trends.

FD 114 — Apparel Design: Soft Silhouettes 3 Credits
Students learn to drape soft silhouettes using muslin and soft fabrics. Creative designs are explored, from basic to classic to complex shapes. An original garment is designed and executed in fabric.

FD 121 — Flat Pattern Design I 1.5 Credits
Introductory flat pattern course explores the two-dimensional method to execute garment designs. Utilizing basic slopers, students develop original design concepts through the slash-and-spread and pivot techniques. Projects are evaluated on the dress form for fit, balance, style, creativity and proportion. Course utilizes strong sewing skills.

FD 131 — Sewing Techniques I 1.5 Credits
Students learn the basic professional techniques used in the construction of designers' sample garments. Sewing techniques - including cutting, construction, and finishing - are explored, using industrial equipment to create sample garments in cotton or cotton-type fabrics.

FF 113 — Fashion Art and Design For One-Year Program 5 Credits
Students learn to sketch and render the contemporary fashion figure in order to create a fashion design collection. The course concentrates on proportion, fabric rendering, design details, garment silhouettes, and presentation techniques.

FF 141 — Introduction to Computerized Fashion Design 1 Credit
This course introduces the basics of computer-aided design targeted specifically for the fashion industry. Using both bitmap and vector software, students learn techniques to conceptualize fashion designs and create industry-standard presentations.

FA 105 — Life Drawing 1.5 Credits
For Fashion Design and Menswear students. Focus on figure drawing, stressing line, gesture, and composition. Study of proportion and anatomy of the human figure is undertaken.

In addition to courses above you must select EITHER an APPAREL DESIGN or an ART concentration.

The courses in the left margin are required in your UD APD curriculum. The FIT courses listed next to them (in yellow highlight) will be transferred back to UD as FASH courses and will be substituted for these APD requirements. Courses that are not highlighted will be substituted as art elective or free electives.
* In addition to the course on page 1, you must take all courses on this page if you select the Apparel Concentration.

**FD 212 — Draping IV: Advanced Techniques 3 Credits**
Prerequisite: (FD 113 and FD 114), or FD 211
This course further develops technical and creative skills in apparel design. Advanced draping projects enable students to explore design through a variety of fabrication, draping, and construction techniques. Students also learn how design resources and presentation skills can help them articulate their ideas.

**FD 221 — Flat Pattern Design II 1.5 Credits**
Prerequisite: FD 121
This course allows students to proceed from the study and application of the basic principles of patternmaking to a more comprehensive view of design within flat pattern methods and principles. Basic torso slopers are developed with the sleeve and are combined to form the kimono/dolman sloper.

**FD 241 — Apparel Product Data Management 1.5 Credits**
Introduction to product data management. Students learn to facilitate the communication and coordination of pre-product development tasks by linking design, engineering, costing, and manufacturing information through a centralized database of product-related information.

**FF 114 — Model Drawing I for Fashion Designers 1 Credit**
Students learn to draw fashion figure proportion, movement, silhouettes, and details from the fashion model in a variety of poses. Emphasis is placed on experimenting with various media and techniques to render the different characteristics of fabric.

**FF 212 — Fashion Art and Design IV 2 CREDITS**
Prerequisite: FF 113 or FF 211
This course enables students to understand the design process necessary for the execution of a design portfolio. Students create a design portfolio for two design seasons in their chosen area of study. An individual drawing style is developed along with suitable presentation techniques and formats.

**FF 243 — Digital Flats and Specs 1.5 Credits**
Prerequisites: FF 241 and (FF 141 or FF 242)
Students learn to create garment specification sheets by integrating manual and digital skills. Digital design techniques and business practices are explored in order to create a presentation of a design collection.

**CL 112 — Faces and Places in Fashion 1 Credit**
Students are introduced to the world of fashion through a variety of venues, including appearances by leaders in the fashion and related fields. This course is intended to broaden students’ cultural horizons through organized visits to a variety of museums, exhibits, backstage dressing venues, and design rooms, including the Metropolitan Opera house.

**TS 132 — Introduction to Textiles for Fashion Designers 3 Credits**
For Fashion Design students. An introduction to the concepts of sourcing textile materials and related products, both from the domestic and international perspectives. Emphasis is placed on identifying and evaluating the characteristics of textile materials, such as sewing yarns, fabrics, and interlinings designed for women’s apparel. Comprehension of textile trade terminology is also stressed.

**FF 114 — Model Drawing I for Fashion Designers 1 Credit**
Students learn to draw fashion figure proportion, movement, silhouettes, and details from the fashion model in a variety of poses. Emphasis is placed on experimenting with various media and techniques to render the different characteristics of fabric.

The courses in the left margin are required in your UD APD curriculum. The FIT courses listed next to them (in yellow highlight) will be transferred back to UD as FASH courses and will be substituted for these APD requirements. Courses that are not highlighted will be substituted as art elective or free electives.
* In addition to the course on page 1, you must take all courses on this page if you select the Art Concentration.

FD 221 — Flat Pattern Design II  1.5 Credits  
Prerequisite: FD 121  
This course allows students to proceed from the study and application of the basic principles of patternmaking to a more comprehensive view of design within flat pattern methods and principles. Basic torso slopers are developed with the sleeve and are combined to form the kimono/dolman sloper.

FD 241 — Apparel Product Data Management  1.5 Credits  
Introduction to product data management. Students learn to facilitate the communication and coordination of pre-product development tasks by linking design, engineering, costing, and manufacturing information through a centralized database of product-related information.

FF 213 — Model Visualization Techniques  1 Credit  
Prerequisite: FF 113 or FF 211  
Students learn how to develop a quick and accurate methodology of fashion design sketching from models. The course provides ideas, inspiration, and a variety of techniques used to solve fashion design challenges.

FF 243 — Digital Flats and Specs  1.5 Credits  
Prerequisites: FF 241 and (FF 141 or FF 242)  
Students learn to create garment specification sheets by integrating manual and digital skills. Digital design techniques and business practices are explored in order to create a presentation of a design collection.

FF 244 — Design Collections: Visual Solutions  1.5 Credits  
Prerequisite: FF 113 or FF 211  
Students develop design collection concepts for specific areas of the design market in a variety of presentation formats using digital and analog media. Using field trips, retail market research, and internet exploration as a springboard for design, students work with a guest critic from the fashion industry to create a design project for presentation.

CL 112  Faces and Places In Fashion  1 Credit  
Students are introduced to the world of fashion through a variety of venues, including appearances by leaders in the fashion and related fields. This course is intended to broaden students’ cultural horizons through organized visits to a variety of museums, exhibits, backstage dressing venues, and design rooms, including the Metropolitan Opera house.

TS 132 — Introduction to Textiles for Fashion Designers  3 Credits  
For Fashion Design students. An introduction to the concepts of sourcing textile materials and related products, both from the domestic and international perspectives. Emphasis is placed on identifying and evaluating the characteristics of textile materials, such as sewing yarns, fabrics, and interlinings designed for women’s apparel. Comprehension of textile trade terminology is also stressed.

General Elective —1-2.5 Credits (as recommended by your UD or FIT advisor)

* You cannot mix courses from the Apparel and Art concentrations.

The courses in the left margin are required in your UD APD curriculum. The FIT courses listed next to them (in yellow highlight) will be transferred back to UD as FASH courses and will be substituted for these APD requirements. Courses that are not highlighted will be substituted as art elective or free electives.